

The Auravana Project coordinates and hosts the development of the societal standard for a type of society with several features unique to community: (1) A societal system based upon cooperatively shared access to common resources, and thus, trade-less (and hence, moneyless). (2) A societal system based upon a formalized socio-technical standard and open-source development, and thus, coercionless. In a community-type society, there is no property and no trading of property (either for other property or for money). All goods and services can be made available without the use of money, credit, barter, debt, or servitude of any kind. In a community-type society there is no State coercion. In a community-type society the resources, and hence, production outputs are the common heritage of everyone.

**Planned & Proposed Direction (Vision):**

1. Global human need fulfillment.
2. Global human well-being.
3. Global human quality-of-life.
4. Global human flourishing.

**A community-type society based upon (Vision):**

1. Socio-technical standards of conception and operation.
2. Socialist economic calculation and production planning.
3. Human needs and requirements accounting.
4. Access to common heritage resources through a habitat system.

**A community-type society is without (Vision):**

1. Markets, money, trade, or barter (moneyless).
2. State coercion (stateless).
3. Labor employment (laborless).

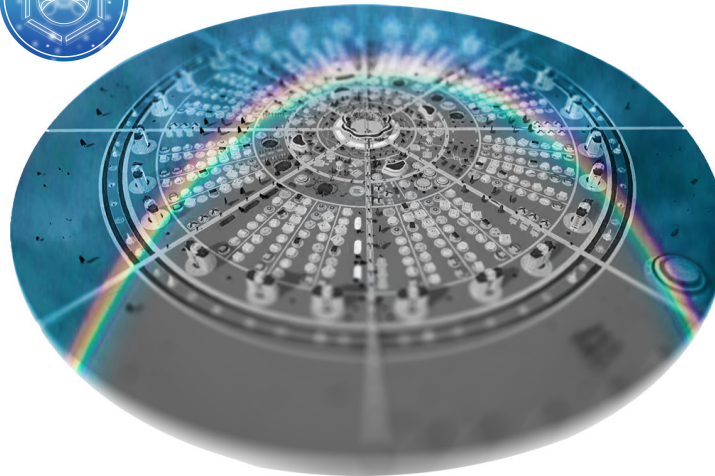
Auravana delivers a unified information system (AURA) in the form of a set of socio-technical standards:

1. Overview and Project Plan
2. Social System [ AURA/SSS-SS-001 ]
3. Decision System [ AURA/SSS-DS-001 ]
4. Material System [ AURA/SSS-MS-001 ]
5. Lifestyle System [ AURA/SSS-LS-001 ]

A community-type society distributes resources to create a regenerative habitat system and a contribution sharing network where all human needs are fulfilled, globally. Through the network we share equal access to all that humanity has to offer. We are building a highly automated, moneyless society oriented toward human fulfillment and ecological sustainability.



what is possible



societal simulation



auravana.org

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# Auravana Project

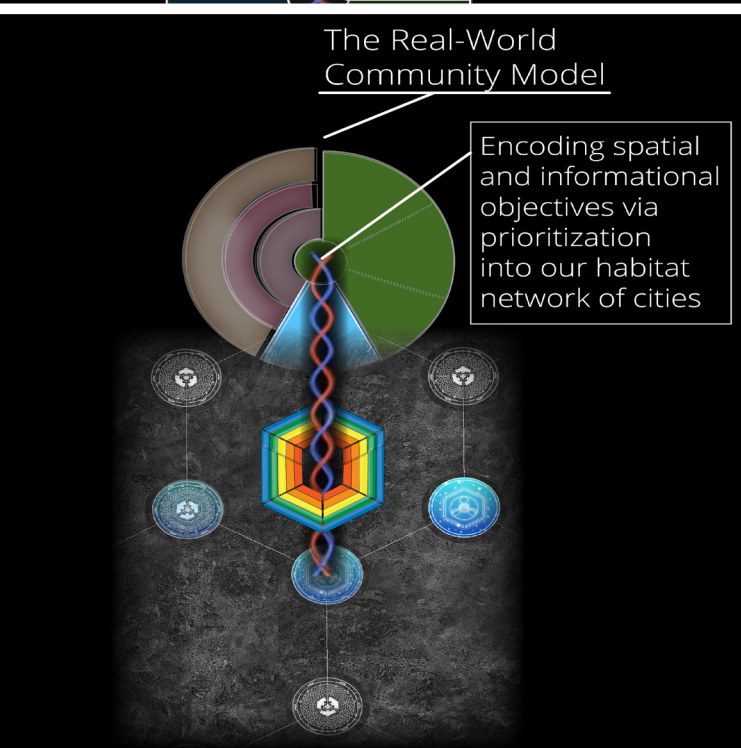
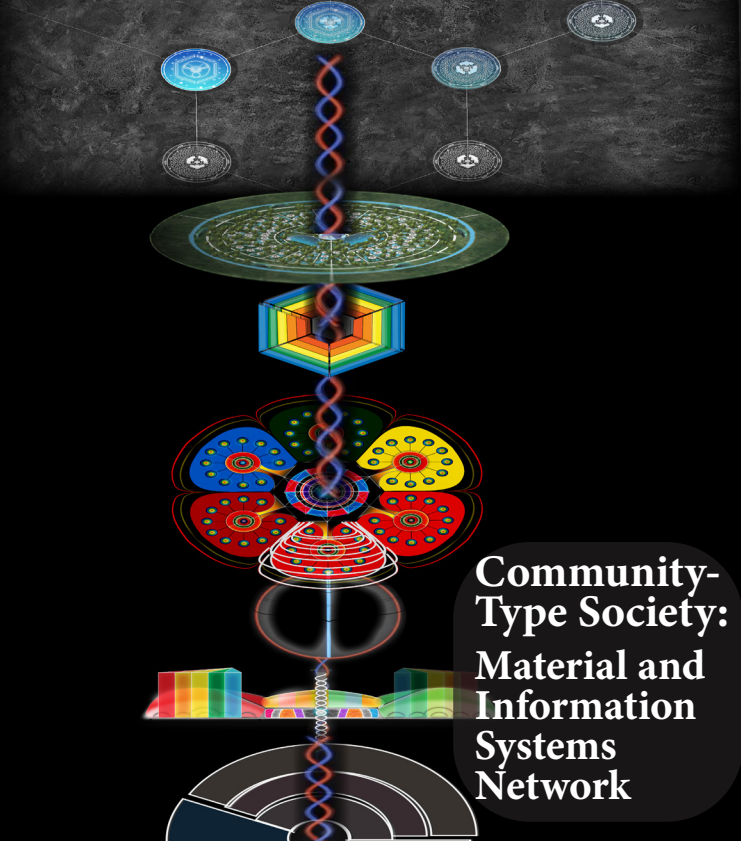


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## Complete Project Proposal





## City Systems and a City Network

*\*Note the technical name for a city is a habitat service system (HSS)*

A community-type society uses [in a city]:

1. Common heritage resources.
2. An integrated information service system.
3. A coordinated human contribution service.
4. A material access and habitat service operation.

ONE DESIGN, MANY CITIES  
ОДИН ДИЗАЙН, МНОГИЕ ГОРОДА  
UN DISEÑO, MUCHAS CIUDADES  
一個設計，許多城市

COMMUNITY-TYPE SOCIETY  
ОБЩЕСТВО СООБЩЕСТВА  
SOCIEDAD DE TIPO COMUNITARIO  
社區型社會

